

Music

- Creating simple sounds using untuned instruments.
- Use voices expressively to learn songs for Nativity.
- Communication and language through music.

History

- Create individual childhood timelines.
- Create family trees.
- Explore what childhood was like in the 1950s.
- Learning about Queen Elizabeth II, and her coronation.
- Explore childhood artefacts from the 1950s, such as toys.

Computing

- Explore uses of IT beyond school; in everyday life.
- Create digital self-portraits.

Science

Materials

- Exploring everyday materials.
- Comparing everyday materials based on their physical properties.
- Identifying a range of materials, and exploring the uses of these materials.

Human senses

- Learning about the basic parts of the human body.
- Exploring which part of the human body is associated with each of the senses.

Spanish

- Numbers 1-20
- Greetings
- Animals
- Colours

Childhood

Trips/Experiences

- Childhood – Themed Day
- Forest School – Trip (linked to Materials)

Mathematics

- Identifying, reading and writing numbers.
- Counting one more / one less/
- Comparing groups and numbers of objects.
- Ordering objects and numbers.
- Part-whole model within 10.
- Number bonds within 10.
- Addition and subtraction within 10.

Physical Education

- Agility
- Fitness
- Multi-skills
- Team games
- Team building activities

Religious Education

Christianity

- The Creation Story
- The Christmas Story - Nativity

English

- Writing short narratives based on fiction texts: *'Wilfrid Gordon McDonald Partridge'* by Mem Fox, *'Lost in the Toy Museum'* by David Lucas, *'Once There Were Giants'* by Martin Waddell.
- Writing autobiographies, non-chronological reports and riddles.
- Consolidating and learning new phonic sounds.
- Practicing sentence non-negotiables such as capital letters, finger spaces and full stops.
- Forming cursive letters and developing fine motor skills.
- Being able to form short sentences.

Art/DT

- Create self-portraits using a range of materials and techniques: drawing, painting, collages.
- Explore the colour wheel and colour mixing – primary and secondary colours.
- Explore which materials are suitable for outdoor shelters.
- Design a shelter.

Geography

- Use positional and directional language.
- Become familiar with cardinal compass points: north, south, east and west.
- Identify and name the capital cities and positions of the four countries of the United Kingdom.
- Explore characteristics of a village, town and city.

Music

- Play tuned and un-tuned instruments musically.
- Use their voices expressively and creatively by singing songs and speaking chants and rhymes – Nativity
- Experiment with, create, select and combine sounds using the interrelated dimensions of music.
- Listen with concentration and understanding to a range of high-quality live and recorded music.

Computing

- Use technology safely and respectfully, keeping personal information private.
- Use technology purposefully to create, organize, store, manipulate and retrieve digital content.
- Recognise common uses of IT beyond school.

Religious Education

- The Creation Story – Christianity
- The Christmas Story – Christianity
- Nativity

Physical Education

- Master basic movements including running, jumping, throwing and catching.
- Develop balance, agility and co-ordination.
- Begin to apply these skills in a range of activities.
- Participate in team games.

Childhood

Maths

- Read, write and interpret mathematical statements involving addition (+), subtraction (–) and equals (=) signs.
- Identify one more / one less than a given number within 10.
- Ordering numbers within 10 in the correct sequence.
- Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations.
- Represent and use number bonds and related subtraction facts within 20.

History

- Learn about changes within living memory.
- Learn about significant events within living memory.
- Learn about the lives of significant individuals.

DT

- Design purposeful, functional, appealing products for themselves and other users based on design criteria.
- Select from and use a range of tools and equipment to perform practical tasks.
- Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics.
- Evaluate their ideas and products against design criteria.

Art

- To use a range of materials creatively to design and make products.
- To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.
- Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

English

Write sentences by:

- Saying out loud what they are going to write about.
- Composing a sentence orally before writing it.
- Sequencing sentences to form short narratives.
- Re-reading what they have written with the teacher or other pupils.
- Read aloud their writing clearly enough to be heard by their peers and the teacher.
- Use phonic knowledge to decode and read unfamiliar words.

Science

- Compare and group together a variety of everyday materials on the basis of their simple physical properties.
- Distinguish between an object and the material from which it is made.
- Identify and name a variety of everyday materials, including, wood, plastic, glass, metal, water and rock.
- Describe the simple physical properties of a variety of everyday materials.
- Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense.

Geography

- Use positional language: next to and behind.
- Use directional language: forwards and backwards.
- Become familiar with cardinal compass points: north, south, east and west.
- Identify and name the capital cities and positions of the four countries of the United Kingdom.
- Explore characteristics of a village, town and city.

Year 1 – Topic 1 – Childhood

Key Question: What was it like to be a child in the past and what is it like now?

Key Skills:

- To learn about changes within living memory.
- Learn about the lives of significant individuals in the past who have contributed to national and international achievements.
- Use basic geographical vocabulary to refer to key human features.
- Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water and rock.
- Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.
- Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.
- Identify, name, draw and label the basic parts of the human body.

Family Tree:

A family tree is a diagram that shows someone's family. The oldest family members are at the top of the tree and the youngest are at the bottom. Every family tree looks different because no two families are the same.



Prior Knowledge:

- I can identify some similarities and differences between things in the past and now.
- I understand some people in history are significant for things they did.

Facts about famous people we will study:

- Queen Elizabeth II is the Queen of the United Kingdom.
- Her coronation took place on 2nd June 1953 at Westminster Abbey, London.

Key Information:

- There are six stages of human life: baby, toddler, child, teenager, adult and elderly.
- Important life events include birthdays, religious festivals or family celebrations.



Key Vocabulary:

	Word	Definition
1	Artefact	An object from the past that tells us something about how people used to live.
2	Childhood	Time in a person's life when they are a child.
3	Housewife	An old-fashioned name for a married woman who stays at home and looks after the house and children.
4	Museum	A place that people visit that contains important objects.
5	Past	Something that has already happened.
6	Present	Something that is happening now.
7	Today	On this day.
8	Victorian	Victorian times were the years between 1837 and 1901.